

GVETS: Introducing Gamification in vocational education and training for professionals and Social Work in the filed migrant children protection and support.

Project no.: 2017-1-HU01-KA202-035927

GVETS is a two-year Erasmus+ project aiming to develop an interdisciplinary capacity building program through gamification for new professionals working with children in migration environments in order to improve their capacity and strengthen their role for the protection of children.

Rationale

Children with migrant backgrounds are at risk of violence along their migration route, and due to difficulties of identification and registration, their child protection needs are not always identified or met.

Due to the recognition of a gap in the existing Vocational Education and Training system in the European Union, the GVETS consortium set the goal to create an online interactive training tool focusing on skills development for professionals working with children in migration environments. The consortium aims to promote a tangible solution of interdisciplinary professional development within a European common/integrated approach.

The consortium's ambition is to compile the knowledge, experience and expertise of all seven partner organizations in the project, focusing on the integration of gamification elements in content related to migration, children and intercultural education.

The main aim is to provide training opportunities through the use of technology tools.















Objectives

- To assess the national realities in the field of migration, integration and available training, with the focus on professionals working with children
- To create an online tool that offers skills development and practical knowledge to help facing the challenges of working with migrant children
- To provide assessment tools both online and for training centers to benefit from our programme, and integrate the training programme into the ECVET credit system
- To provide adaptation guidelines for training and educational institutions and policy makers

Next steps

- Development of the State of the Art Report
- Preparation of the GVETS Curriculum and VET Toolbox of Key Skills Acquisition Resource
- 2nd Project Meeting in Athens, Greece

Partners



The consortium consists of 7 partner organizations from 7 European countries: Menedek (Hungary), IASIS (Greece), OXFAM ITALIA ONLUS (Italy), AIDGLOBAL (Portugal), INSTITUTO TECNOLOGICO DE ARAGON (Spain), Diversity Development Group (Lithuania), Center for Social Innovation Ltd. (Cyprus).

The first meeting of the consortium took place in Budapest, Hungary on the 10th and 11th of January 2018. Each organization had the chance to introduce itself to the others, discuss its visions about the project, and set goals and deadlines. All partners reached a common ground and a clear view on the tasks ahead. A positive and proactive atmosphere projected a fruitful cooperation for the coming years.





